<https://www.youtube.com/watch?v=WBaFvhPhIZw>

<https://docs.blender.org/manual/en/dev/advanced/command_line/arguments.html>

cd "C:\Program Files\Blender Foundation\Blender 4.1" // This set the location of the command prompt to be where the blender.exe is.

blender -b "F:\Blender Files\phone screen background.blend" -s 1 -e 1 -o "C:\Blender Files\Render Output\###" -E CYCLES -a

// (blender) opens the blender system.

// (-b) sets it to run in the command prompt.

// (" F:\Blender Files\phone screen background.blend ") defines where the file is and opens it.

// (-s 1) sets the start frame.

// (-e 1) sets the end frame.

// (-o " C:\Blender Files\Render Output\###") sets the output location and the ### is replaced by the frame number.

// (-E CYCLES) the render uses the cycles engine for rendering. Available choices (as of V4.1.1): BLENDER\_EEVEE, BLENDER\_WORKBENCH, and CYCLES

// (-a) runs the animation.

// This is not the full list of commands that are available, go to the second site listed above for all the possible commands you can use.